

TACTICS: Possession



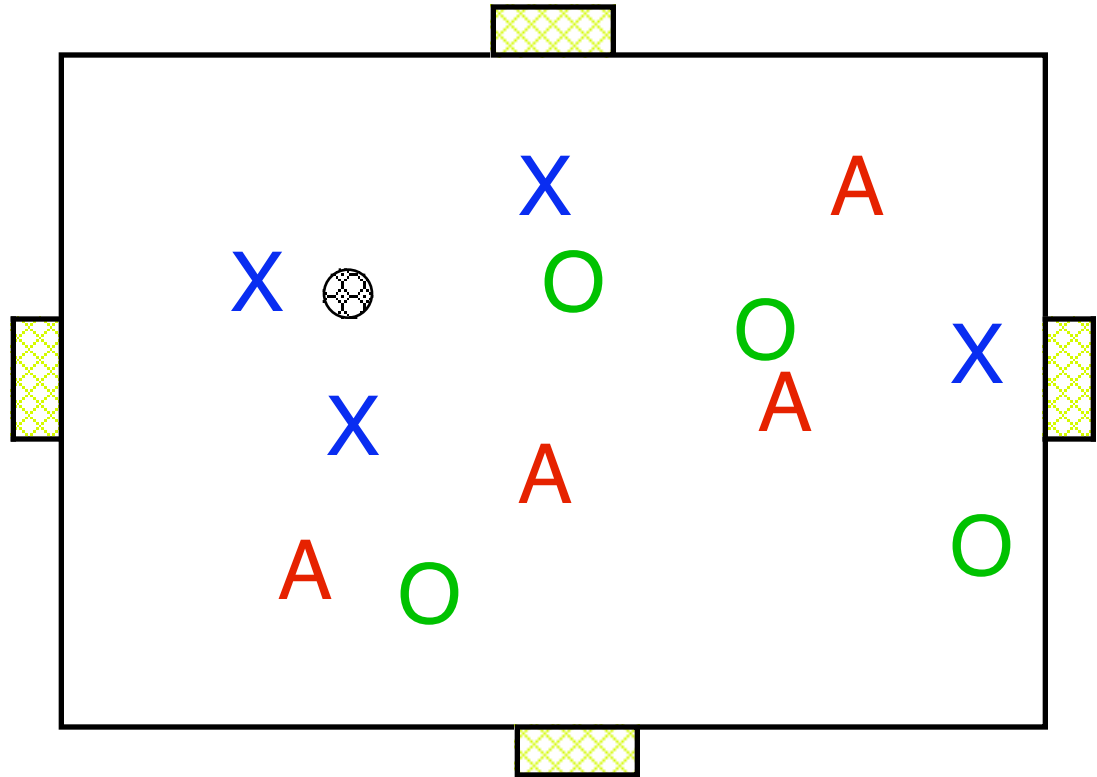
“Keepaway” Progression

The following progression series of Keepaway games are designed to teach possession, playing in “Numbers-up” and “Numbers-down” situations, and decision making.

GRID SIZE:
40 x 40

NO. OF PLAYERS:
3 Teams of
4 or 5

GOALS:
4 Small Goals,
placed in the
center of each
sideline



PROGRESSION SERIES

Game #1: “Numbers-Up vs. Numbers-Down Keepaway”

- > 2 teams keep possession against the third team (Ex. Blue “X” & Green “O” vs. Red “A”)
- > Each team acts as defending team for a certain amount of time -- 2-5 minutes
- > If defending team gains possession of ball they play “keepaway” vs. other teams

Game #2: “Numbers-Up vs. Numbers-Down Keepaway: Touch Restrictions”

- > Same as above, only now the “Numbers-Up” teams have touch restrictions
- > Defending team has no touch restrictions
- > Start with a 3-touch restriction and have each team act as defending team
- > Progress to a 2-touch restriction
- > End with 1-touch restriction
- > Each game should take 2-5 minutes

Game #3: “Numbers-Up vs. Numbers-Down Keepaway: Defenders Score”

- > Same format as Game #1 only now the defending team, when in possession in a “numbers-down” situation, attempts to score on any of the 4 goals
- > Can play this with “numbers-up” teams having touch restrictions