

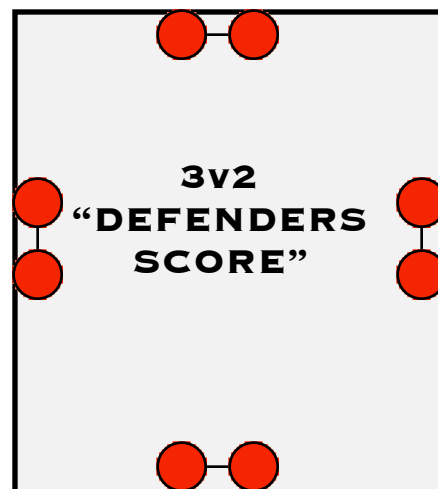
## TACTICAL Small-Sided Games



## Competitive Cauldron 3v2s

**3v2  
"KEEPAWAY"**

**3v2 + GK  
TO  
REGULATION  
GOAL**



### GRID SIZES:

- 3v2 "Keepaway" = 20 yards long x 15 yards wide
- 3v2+GK To Goal = 24 yards long x 20 yards wide
- 3v2 "Defenders Score" = 20 yards long x 15 yards with four (4) goals, one each centered on each sideline.

**NUMBER OF PLAYERS:** 16 @ one (1) team of eight (8), one (1) team of seven (7) + a Goalkeeper

### GAME DESCRIPTIONS:

- 3v2 "Keepaway": 3 Attackers vs. 3 Defenders in possession game
- 3v2+GK: 3 Attackers attempt to score on 2 Defenders and Goalkeeper. Defending team scores by dribbling ball over endline opposite the goal.
- 3v2 "Defenders Score": 3 Attackers play "Keepaway" from the 2 Defenders, who, upon gaining possession of the ball, can score by dribbling through any of the four goals.